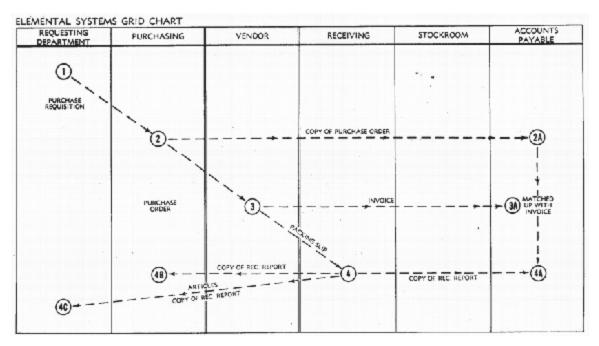
## "PRIDE" SPECIAL SUBJECT BULLETIN - #13 - FEBRUARY 28, 2005 - PAGE 1 OF 6

#### TITLE: "RE-INVENTING BUSINESS PROCESS he went on to write numerous books on systems and DESIGN" "playscript" procedure writing. He also conducted courses on systems theory up until his death on December 31st, 1999. by Tim Bryce Managing Director During Les' courses he promoted the use of a simple M. Bryce & Associates (MBA) "Grid Flow Chart" (Figure 1) to track the flow of work P.O. Box 1637 between departments. This was a standard technique Palm Harbor, FL 34682-1637 used for many years in systems departments. As the United States computer came in vogue, and different program flow-Tel: 727/786-4567 charting techniques were introduced, the Grid Flow Chart E-Mail: timb001@attglobal.net was eventually phased out. Regardless of how graphi-WWW: http://www.phmainstreet.com/mba/ cally elegant you think the diagram is or is not, it was a Since 1971: "Software for the finest computer - the Mind" simple and convenient way to express flows of work. "Systems will fail more for the lack of administrative procedures than well written computer procedures." During the 1980's and 1990's, the emphasis was on "structured programming" and then "object oriented program-- Bryce's Law ming," and the concept of business process design was forgotten. Basically, the industry shifted its focus from INTRODUCTION Systems Analysis to Programming. Inevitably, the absence of "work flow analysis" (as it was once called) be-Back in June 1975 I attended my first systems workshop gan to be noticed as software was developed that didn't from Les Matthies, the legendary "Dean of Systems." work in harmony with the business. Consequently, "busi-Seems like yesterday. For those of you who do not reness process engineering" is being re-discovered by a member him, Les came up through what was called the "Systems & Procedures Departments" of the 1940's and new generation of developers. 50's. In Les' case, he was recruited by an aircraft manufacturer in the U.S. mid-west during World War II and The design of business processes was always an inher-

ent part of the "PRIDE"-Information Systems Engineering Methodology (ISEM) since its inception in 1971. However, we referred to it as "Sub-System Design" (as we still do to this day). In the early days of "PRIDE," (continued on page 2)

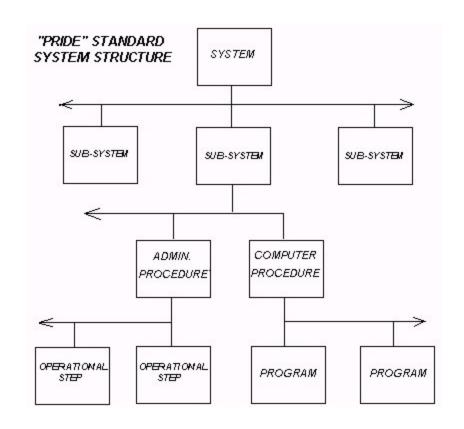
## FIGURE 1



was charged with establishing procedures for the production of aircraft thereby expediting the development and delivery of planes to the war front. Les was a quick study and was very effective in this regard. So much so,

# "PRIDE" SPECIAL SUBJECT BULLETIN - #13 - FEBRUARY 28, 2005 - PAGE 2 OF 6

(continued from page 1)	There are three variables pertaining to timing:
some customers liked to bypass Phase 3 "Sub-System Design" in order to get to the programming phases as soon as possible. Consequently, such customers ran into	<b>Frequency</b> - specifying how often the cycle must occur; e.g., Daily, Weekly, Monthly, Upon Request, etc.
the problem of developing disjointed software out of step with the business flow. In other words, skipping Phase 3 would inevitably come back to haunt them.	<b>Offset</b> - specifying when the time cycle is to begin; e.g., 1st of the month, end of the week, etc. As an aside, if the Frequency is 'Upon Request' there is no schedulable Offset (we want the information at any given moment).
SUB-SYSTEM CONCEPTS	
	Response Time - specifying the maximum amount of
Under "PRIDE"-ISEM, a sub-system is a business pro-	time to process the data to produce information; e.g., 5
cess that exists within a unique time frame; e.g., Daily,	seconds, 1 hour, 2 days, etc. Note: Response time is
Weekly, Monthly, Annually, or Upon Request. This tim- ing nuance is a recognition that business processes op- erate routinely in specific cycles. Further, it is a deriva-	NOT a measure of machine throughput, although it will effect computer processing later on.
tive of the complete specification of information require-	In "PRIDE"-ISEM we use these timing variables in a tech-
ments whereby information is needed by users in spe-	nique called "Chronological Decomposition" which is used
cific time frames.	to collect, store, and retrieve data in a timely manner, thereby keeping the processes synchronized with the data
For more information on "Defining Information Require- ments," see "PRIDE" Special Subjects Bulletin #4 - Dec 27, 2004 at:	base. These timing parameters will also influence our method of implementation for the sub-systems. For example, if something is desired 'Upon Request' with a five second response time, in all likelihood we are probably
http://www.phmainstreet.com/mba/ss041227.pdf	(continued on page 3)



## "PRIDE" SPECIAL SUBJECT BULLETIN - #13 - FEBRUARY 28, 2005 - PAGE 3 OF 6

#### (continued from page 2)

looking at an interactive application. Conversely, a Weekly or Monthly process with a one hour response time might suggest a simple batch process. In other words, timing is a convenient means to define sub-systems and helps determine a suitable implementation of the business process.

There are basically three types of sub-systems: File Maintenance (to collect and store data in a timely manner), Produce Information (to retrieve data in a timely manner), and a combination of both (read/write). As sub-systems are designed, the data is organized into application logical files which are defined in terms of when they are Created, Updated, and Referenced (C/U/R).

The decomposition of a system into its sub-systems is performed in Phase 2 of "PRIDE"-ISEM. At this time, the sub-system is defined only in terms of logically "what" must be processed and "when." It will not be until Phase 3 when we will determine physically "who" and "how" each process will be executed.

For details on "PRIDE"-ISEM Phase 2, see:

http://www.phmainstreet.com/mba/pride/is20.htm

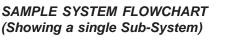
Following the completion of Phase 2, each sub-system follows its own Phase 3 (Sub-System Design) where it is decomposed into the procedures required to implement the sub-system. Phase 3 is where the "work flow" of the business process is detailed in terms of physically "who" and "how" the process is to occur, from start to end. Here is where we prescribe the use of a "process diagram" to express the business process. Such a diagram (or a "Sub-System Flowchart" as we refer to it) can be drawn either horizontally or vertically depending on preferences. Either way, the diagram describes two things: the flow of work in the sub-system, and; the flow of data in the subsystem.

For the work flow, there are essentially two types of procedures involved: Administrative (the procedures people will follow) and Computer (representing the programs to be executed). Under the rules of "PRIDE"-ISEM, a subsystem can have one or more Administrative Procedures and one or no Computer Procedures (Yes, Virginia, systems can be implemented without the use of the computer). Systems will fail more for the lack of administrative procedures than they will for well written computer procedures.

(continued on page 4)

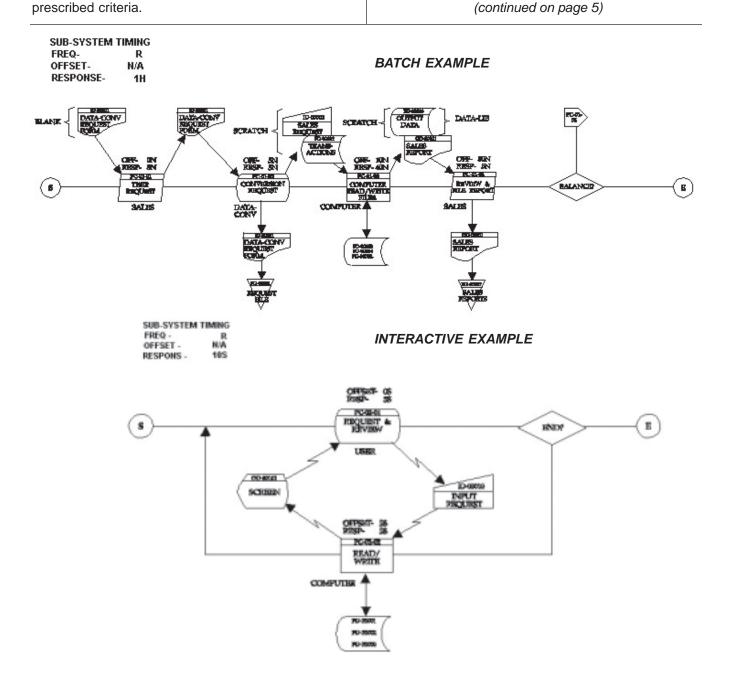
#### OUTPUT RECEIVERS TIMING INPUT ORIGINATORS 1.0 ID-00001 DOCUMENT SALES MARKETING REPORT **V-LINE** KNTR 1D Ĥ 1020004 VISUAL DOCUMENT SHIPPING SUB-SYSTEM (RORM) DISPLAY NAME (CRT) ORDER FROCKSSING CD-00008 UNDETER UNDETER-INVENTORY MINED MINED (VERBAL) AUDIO FD-00001 FD-00002 FD-00003

Phase 2 defines logically "What" and "When."



## "PRIDE" SPECIAL SUBJECT BULLETIN - #13 - FEBRUARY 28, 2005 - PAGE 4 OF 6

This means a process diagram can be drawn as simply (continued from page 3) or as extensively as desired. For example, it is not in-In laying out the process flow, a line is drawn representconceivable for a sub-system to have multiple "Starts" ing the flow of work with a "Start" to the process and an and multiple "Ends." "End". Following the "Start", procedures are defined based on three constructs: The other aspect of a process diagram is the depiction of the data flow as represented by the inputs, outputs, and 1. Sequence - representing consecutive steps in profiles associated with all of the procedures and how they are used (C/U/R). This reinforces a basic "PRIDE" concessing. cept: "the only way systems communicate internally or 2. Iteration - representing repetition until a condition is externally to other systems is through shared data." met. Below are a couple of simple examples: 3. Choice - representing a selected path based on a



## "PRIDE" SPECIAL SUBJECT BULLETIN - #13 - FEBRUARY 28, 2005 - PAGE 5 OF 6

#### (continued from page 4)

Earlier we mentioned a sub-system can have no more than one computer procedure. Let us not forget a computer procedure consists of one or more programs. Normally, there are administrative procedures before and after the execution of the computer procedure. As such, we must remember one characteristic of a sub-system: once a sub-system starts, it continues uninterrupted until its logical conclusion. We have been challenged on this rule time and again by "PRIDE" users. Perhaps the best example is a computer procedure executing routinely on a given cycle (e.g., daily, weekly) with seemingly no human interaction (for example, the computer procedure simply updates or backs-up files and produces no report). However, in this example, there is, in fact, an administrative procedure after all. Care to guess? A simple administrative procedure to trigger or kill the computer procedure. After all, it didn't initially start-up by itself did it?

This "one computer procedure per sub-system" rule has been somewhat controversial over the years, yet we have never seen it fail in 34 years of "PRIDE." It also has an added benefit of providing a convenient means to document our current systems. By scanning our control language libraries (e.g., command files, JCL, etc.) we can detect our computer procedures and thereby deduce our sub-systems.

Regardless of the types of procedures available to us as designers, the Systems Engineer must ultimately determine a practical solution. Since the sub-system must be implemented by human beings (as well as the computer) considerable thought must be put into the sub-system's ease of use ("user friendliness"). Let us not forget an elegant solution that is not easy to understand or use solves nothing.

## STANDARD TEMPLATES

Back in 1979 we created an add-on to our "PRIDE" product line with a feature called ADF (Automated Design Facility) which we later renamed ASE (Automated Systems Engineering). ASE implemented the "PRIDE"-ISEM technique of "Chronological Decomposition" and could automatically design systems into sub-systems, procedures (both Administrative and Computer), and programs. ASE was most definitely NOT a program generator, but rather a systems generator. As such, it was a handy precursor for program generators as it would define inputs, outputs, records, and files, and then marry them to the various processes. Regardless, one of the lessons we learned in building ASE was there are some basic sub-system templates covering the majority of all business processes. True, designers can add or eliminate procedures from the ASE sub-system design, but the lion's share of sub-systems used in a business followed the templates.

The point is, a company should develop similar templates for use in designing their business processes. Such templates can save an enormous amount of time during a development project.

## CONCLUSION

The design of business processes is hardly a new concept; the need for it has only been re-discovered. However, there are now several interpretations now on the market, some simple, some cryptic. Regardless, business process design represents the missing layer of development that was lost for a period of time. The main benefit of business process design (or sub-system design as we refer to it) is that it ties software engineering efforts with real-world use of systems, thereby making software more usable and minimizes the amount of development time lost on software that will not be used.

Although I find the current business process design renaissance amusing, there is a whole new generation of developers out there who have simply missed it. It is encouraging to see people re-discovering this lost and sorely needed talent. As Les Matthies was fond of saying, "Systems are for people." Remarkably, we lost sight of this simple concept. Hopefully, we are regaining our eyesight. I guess what goes around, comes around.

For details on "PRIDE"-ISEM Phase 3, "Sub-System Design," see:

http://www.phmainstreet.com/mba/pride/is30.htm

For more information on "PRIDE" Flowcharting Symbols, see:

http://www.phmainstreet.com/mba/pride/isspfs.htm

For more information on our philosophies of Information Resource Management (IRM), please see the "Introduction" section of "PRIDE" at:

http://www.phmainstreet.com/mba/pride/intro.htm#irm

#### END

(continued on page 6)

## "PRIDE" SPECIAL SUBJECT BULLETIN - #13 - FEBRUARY 28, 2005 - PAGE 6 OF 6

(continued from page 5)

"PRIDE" Special Subject Bulletins can be found at the "PRIDE Methodologies for IRM Discussion Group" at:

http://groups.yahoo.com/group/mbapride/

You are welcome to join this group if you are so inclined.

"PRIDE" is the registered trademark of M. Bryce & Associates (MBA) and can be found on the Internet at:

http://www.phmainstreet.com/mba/pride/pride.htm

Copyright © MBA 2005. All rights reserved.